

WISC 4 v 4 Rules

Rules: FIFA Rules will apply except as modified below.

To be used for the K-2nd Division in the 2010 Rec Indoor Soccer League.

Field Dimensions: The field will be 80 feet in length and 78 feet in width. The goal box will have a 4 ft. wide arc. No player may touch the ball within the arc area. If a defender touches the ball in the arc, a kick is awarded to the offensive team at the half way line. Persistent infringement of this will result in a penalty kick. If the ball comes to a complete stop in the arc, a goal kick is awarded to the defensive team. A player may run through the arc but may not touch the ball in that area. If the ball crosses the sideline or enters the full size goal, it will put back into play with a kick in rather than a throw in. There will be no end lines. The walls behind the goal will be deemed playable.

Number of Players: Four field players play at a time. There are no goalkeepers. Substitutes may enter during any dead ball situation. Players must enter or exit at the half field mark.

Game Duration: The game shall consist of one 18 minute period.

Indirect Kicks: All dead ball kicks, kick ins and kick offs are indirect with the exception of penalty kicks.

Goal Kicks: Goal Kicks will be taken from the top of the arc in front of the goal.

Kick offs: Kick offs will be taken from the center of the field.

Penalty Kicks: Penalty kick will be taken from the opposite goal kick spot. It is a placement kick. No players on the opposing team will be allowed to block the kick.

No Offsides, No Slide Tackling, No Boarding behind the goal.