

WISC Field Hockey 2018

- Each team will play with 6 total players, unless both teams agree to play with more. Goalies are not required, and may be substituted for field players at any time.

- A minimum of 4 players are required to avoid a forfeit. If a team must forfeit, they may still choose to scrimmage with borrowed players for a shortened period of time.

- All free passes in the attacking half of the field must travel 3 meters before entering the circle.

- Drives/Slap hits will not be permitted; sweeps and reverse sweeps will be permitted.

- The ball may be raised/lifted as long as it is not dangerous.

- Aerial play is allowed.

- All shots must be touched by an attacker within the circle in order to count as a goal.

- Goalies are not permitted to use their feet outside of the circle area.

- Physical play will not be tolerated. Forcing an opponent into the wall or obstructing their movement near the wall is a foul. Deliberate pushing or fouling may result in a card.

- An 8 goal differential is the maximum that will be recorded.

- Penalty Corners –
 - During a penalty corner the defense may have up to 3 defenders and the goalie behind the goal line.
 - All defenders will be in the goal behind the goal line, with the goalie being the closest to the inserter.
 - The inserter will begin play with the ball positioned on one of the white circles on either side of the goal.
 - Attackers will be lined up outside of the shooting circle with no attacker being closer to the inserter than the shooting circle line nearest to the inserter.
 - The ball must travel completely outside of the circle and then back inside before a goal can be scored.